

Table 2. Clustering in incorrect solution codes of Problem 1

Cluster	Detected Errors	Descriptions
1	[20], [21], [10], [i], +2]	Wrong array size, array reference
4	printf (" % d \n " , l) ; printf (" % s \n " , str) ; printf (" % d \n " , num) ; % d " , i) ; printf (" % c	Error around printf statement
8	for (i = 0 ; i < 20 ; i ++) in [i] = ' \0 ' ; scanf for (i = 0 ; i < 22 ; ++ i) str [i] = ' \0 ' ; fgets	Error related with assignment process
12	= 21 ; = 18 ; = 20 ; j = 0 ; = - 1	Assignment operation

Table 3. Clustering in accepted solution codes of Problem 1

Cluster	Changes in accepted codes	Descriptions
0	} printf (" \n ") ; return , } printf (" \n ") ; } , ; printf (" \n ") ; } , } printf (" \n ") ; return 0 ; } , } fprintf (fout , " \n ") ; return , } printf (" % s " , " \n ") ; return	Add or changes in printf function or output
5	[100], [21], [22], [j], [k], + 1]	Changes around array sizes and value
14	s << endl ; t << endl ; str << endl ;) << endl ;) << endl ; << str << endl ; c << endl ; a << endl ; ; return	Added new line for output
17	} cout << " \n " ; return ; cout << " \n " ; } ; cout << " \n " ; return } cout << " \n " ; } ; std :: cout << " \n " ; return	Added new line for output

cluster 16 shows miscellaneous miscalculations in incorrect codes.

Table 4. Clustering in both incorrect and accepted solution codes

Clust.	Errors in incorrect codes and Changes in accepted codes	Descriptions
3	WA: } return AC: } std :: cout << std :: endl ; return WA: ; } AC: ; std :: cout << std :: endl ; } WA: } return AC: } std :: cout << "" << std :: endl ; return WA: } } AC: } std :: cout << std :: endl ; } WA: ; return AC: ; std :: cout << std :: endl ; return	Users made mistake to add new line feed as output.
13	WA: [20], AC: [100] WA: [20], AC: [21] WA: [21], AC: [22] WA: [i], AC: [j] WA: [i], AC: [k] WA: + 2], AC: + 1]	Wrong array size, array reference, etc.
16	WA: i > 10, AC: i - 10 WA: i > 0, AC: i ≥ 0 WA: f > 1, AC: f ≥ 1 WA: i > 10, AC: i ^ 10 WA: length + 1, AC: length - 1 WA: 2 > I, AC: 2 < i WA: i > 10, AC: i ≠ 10	Miscalculation of constants and variables
27	WA: = 21 ; AC: = 20 ; WA: = 18 ; AC: = 19 ; WA: = 20 ; AC: = 19 ; WA: - 2 ; AC: - 1 ; WA: - 3 ; AC: - 2 ; WA: - 1 ; AC: - 2 ; WA: + 19 ; AC: + 41 ; WA: + 40 ; AC: + 41 ;	Incorrect number value

Problem 2:

Print a Rectangle: Draw a rectangle which has a height

of H cm and a width of W cm. Draw a 1-cm square by single '#'.

Input: The input consists of multiple datasets. Each dataset consists of two integers H and W separated by a single space. The input ends with two 0 (when both H and W are zero).

Output: For each dataset, print the rectangle made of $H \times W$ '#'. Print a blank line after each dataset.

Solution Codes: A total of 1173 paired solution codes have been used.

We used both incorrect and accepted solution codes of Problem 2 for clustering, the Elbow method shows the optimal number of clusters is 2 as shown in Figure 8. The mean value of Cluster 3 is much higher than other clusters.

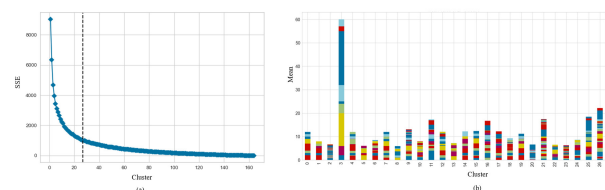


Figure 8. Incorrect and Accepted codes of Problem 2 (a) Optimal number of clusters using Elbow method (b) Mean value of each cluster

Clustering operation has been performed using both incorrect and accepted solution codes of Problem 2. Some cluster data is presented in Table 5. After analyzing the cluster data, we found that many users made common mistakes in the solution codes.

5 Conclusion

In this paper, we have proposed a method for the categorization of frequent errors in solution codes. We used

Table 5. Clustering in both incorrect and accepted solution codes of Problem 2

Cluster	Errors in incorrect codes and Changes in accepted codes	Descriptions
0	WA: } } AC: } printf (" \n "); } WA: } } AC: } printf (" % c " , ' \n '); }	Missing to print new lines in incorrect codes that are modified into accepted codes
4	WA: } } AC: } putchar (' \n '); } WA: } scanf AC: } putchar (' \n '); scanf WA: } return AC: } putchar (' \n '); return WA: } } AC: } cout << ' n ' ; }	Missing to print new lines in incorrect codes that are changed into accepted codes
16	WA: { for AC: { if (a == 0 && b == 0) break ; for WA: { for AC: { if (H == 0 && W == 0) break ; for WA: { for AC: { if (H == 0 && W == 0) break ; for WA: { for AC: { if (x == 0 y == 0) break ; for WA: { for AC: { if (H == 0 & W == 0) break ; for WA: { REP AC: { if (H == 0 && W == 0) break ; REP WA: { drawRect AC: { if (H == 0 && W == 0) break ; drawRect	“Break” statement is missing in incorrect codes that are corrected into accepted codes.
20	WA: h ≤ H AC: h < H WA: l ≤ k AC: l < k WA: count ≤ z AC: count < z WA: d , b AC: d < b WA: x > w AC: x < w WA: i = H AC: i < H	The comparison operation was incorrect in the wrong codes that changed to accepted codes.
10	WA: } cout << endl ; return AC: } return WA: ; cout << endl ; } AC: ; } WA: } cout << endl ; for AC: } for WA: } cout << endl ; if AC: } if WA: { cout << endl ; return AC: { return WA: } cout << endl ; } AC: } }	Wrong output line (“endl”) was added to incorrect codes that deleted in accepted codes.

paired source codes (incorrect → accepted) for our experiments. We have analyzed the reasons behind the errors, we find the most common errors in the solution codes made by the users. We also analyzed the correction process in the accepted solution codes. Experimental results show that the model can detect common errors made by users and cluster errors on the basis of similarity. The outcome of this research paper can be useful for students as well as teachers and instructors. Teachers can prepare accurate lecture plans to help students, so that they can solve common mistakes in solution codes. In future work, automatic correction of incorrect codes can be interesting.

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